

## TAPE IDENTIFIER: 84-EVP-MK30

Gennady Dmitrievich Chernov, Kazakh State University  
J. Castle Rooks, Psychodynamics Research Institute

### Purpose

The recording is based on an electro-encephalograph (EEG) THETA-WAVE brain wave excitement principle used for the development of extra-sensory (psychokinetic) capability. The only training necessary is listening to the tape once each day or night for at least thirty days.

### Results

Subjects are found to have greatly elevated ability to see distant unknown objects and places (remote viewing), experience out of physical body sensations (astral projection) and detect unaided the thought patterns of test subjects (extra-sensory perception). Results are equally effective whether listening awake or asleep.

### Tape contents

32 minutes brain-wave pattern.

### Method of test

Recommended positions include (fig.1) idle reclining against a flat surface,

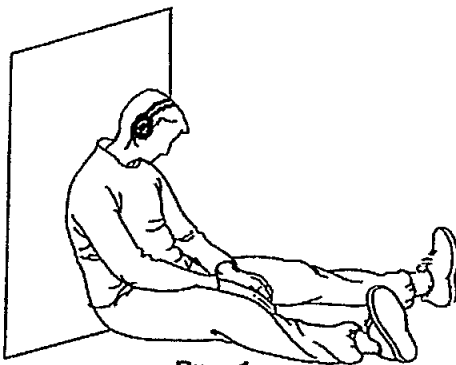


Рис. 1

(fig.2) in the «coachman's» posture sitting with the head bowed forward,



Рис. 2

(fig.3) lying on the back.

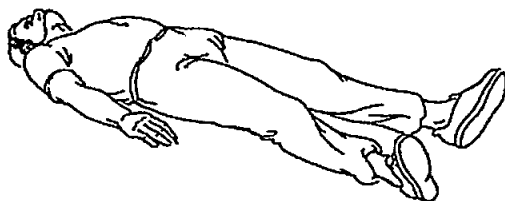


Рис. 3

1. Volume/gain should be set loudly enough that a rapid thumping or drumming signal is obvious. This is a THETA-WAVE brain signal which vibrates via the ear canal through the subject's temporal bone to excite the temporal lobes of the brain at a signal of 4 to 8 cycles per second (Hertz).

2. Use only headphones not speakers, as the headphone transducers must be located within 7,5 cm of the brain's temporal lobes near the ear canals in order to affect the brain. Besides, speakers are unable to reproduce accurate low-wave frequencies (brain wave) and the speakers can even be damaged by the low frequencies.

3. LEFT («levo») and RIGHT («pravo») apply to right-handed subject. Left-handed subject should reverse LEFT and RIGHT headphone orientation for correct stimulation of cerebral hemispheres.

4. Subject must not listen more than the prescribed thirty-two minutes daily. Overtime listening may result in paranoia, disorientation or psychosis.